



AI TOOL DROP

The Audio Pipeline Prompt Pack

Blog post to publishable audio in 20 minutes. v2, expanded.

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The Audio Pipeline Prompt Pack

Blog post to publishable audio in 20 minutes: the spoken-word rewrite chain we use to ship customer-facing AI audio, plus the settings and QA checklist that keep it from sounding like AI.

1 · The Spoken-Word Rewrite

The core prompt. Written English read aloud sounds wrong, this converts it to spoken English.

Rewrite this article as a spoken monologue for audio narration.
Rules: contractions everywhere; no subheadings, use spoken transitions ("here's the thing", "so what does this mean?"); break any sentence over 20 words; convert lists into flowing speech; one rhetorical question per section; open with a hook, not the title; close with a single takeaway sentence.
Keep every fact. Target 90% of original length.

[PASTE ARTICLE]

2 · The Tone Matcher

Run when the script sounds generic. Feeds the narrator a personality.

Here is my narration script: [paste].
Rewrite it as told by a narrator who is [pick: a sharp friend explaining over coffee / a calm documentary voice / an energetic operator sharing a win].
Keep every fact and the structure. Change only rhythm, word choice, and asides.
Mark any line you changed significantly with *.

3 · The Section Splitter

Long single generations drift flat. Generate section by section instead.

Split this narration script into sections of 60-90 seconds of spoken audio each (roughly 150-220 words per section).
End each section on a natural breath point, never mid-thought. Number them and add a one-line energy note for each (e.g. "build curiosity", "land the point, slow down").

TIP, In ElevenLabs: stability 45-55, similarity 75+. Regenerating one flat section beats regenerating twelve minutes.

4 · The QA Checklist

Run before shipping any customer-facing audio:

- Listened at 1x speed, start to finish (not skimmed)
- No mispronounced names, numbers, or acronyms
- Section energy matches the notes, no flat stretches
- Loudness normalized; 2s room tone at head and tail
- Would I pay for this? If not, regenerate the weak section

What This Unlocks

Every evergreen post becomes a podcast episode. Your PDF product grows an audio tier at near-zero marginal cost. One written asset, three formats.

The full workflow with settings screenshots:

aitooldrop.com/tools/claude-elevenlabs-blog-to-podcast

Worked Example: The Spoken-Word Rewrite in action

What we fed it:

Rewrite this article as a spoken monologue...
[Original]: "Email deliverability is determined by several factors. These include sender reputation, list hygiene, and engagement metrics. Each will be examined below."

What came back (excerpt, unedited):

"So here is what actually decides whether your emails land in the inbox. Three things. Your reputation as a sender, how clean your list is, and whether people actually open what you send. Let us take them one at a time, because the first one is the one nobody checks..."

Notice what the prompt structure bought: the output needed an edit pass, not a rewrite. That is the bar every prompt in this pack aims for.

5 · The Voice Audition Script

Voice choice matters more than settings, and auditioning with sample text tells you nothing. Use this instead.

Write me a 60-second audition script that stress-tests a narration voice: one sentence of high energy, one of quiet sincerity, a number-heavy sentence (dates, prices, percentages), a question, a list of three items, and a long 25-word sentence.

Topic: [your actual niche]. I will run this through 5 candidate voices and compare.

TIP, Numbers are where weak voices die. If a voice stumbles on "\$1,497 on March 3rd", keep auditioning.

6 · The Podcast Intro/Outro Kit

My show: [name, one-line premise, audience]. Write: a 15-second cold-open template with a [HOOK] slot I fill per episode, a 10-second standard intro (show name, premise, host), and a 15-second outro with one CTA slot: [newsletter/review/next episode].

Spoken English, warm, zero radio-announcer energy.

Troubleshooting

The narration sounds flat. Section too long. Nothing fixes drift like shorter generations. 150 to 220 words, no exceptions.

Mispronounced words. Spell them phonetically in the script ("Claude" is fine, "GoHighLevel" becomes "Go-High-Level"). Keep a running pronunciation list; you will reuse it every episode.

Sections do not match each other. Voice settings drifted between sessions, or you regenerated one section on a different day. Note your exact settings in the project file and batch-generate in one sitting.

It sounds good but boring. The script, not the voice. Run the Tone Matcher with "a sharp friend explaining over coffee" and compare. Nine times out of ten the coffee version wins.